

### CURRICULUM AND EVALUATION

x Is there any relationship between curriculum and evaluation? Explain why?



### STEPS IN CURRICULUM DEVELOPMENT

- x Needs Analysis
- x Goal Setting
- x Syllabus Design
- x Methodology
- x Testing and Evaluation (Richard: 1995)

### TESTING AND EVALUATION IS A PART OF CURRICULUM



# TESTING AND EVALUATION IS A LAST STEP IN CURRICULUM DEVELOPMENT

- x What does it mean?
- x Can you describe the change of curriculum effecting the change of evaluation system!

CURRICULUM	GOAL	SYLLABUS	APPROACH	METHOD
CURRICULUM 1975	to create the language correctly	Grammatical syllbus	Deductive Approach	Grammar Translation Method
CURRICULUM 1994	to talk about something	Situational syllabus	Direct Approach	Audiolingual Method
CURRICULUM 2004	to use the language	Functional Syllabus	Communicative teachingApproach	Communicative Language Teaching
CURRICULUM 2006	to communicate in various genre	Skill Syllabus & Functional Syllabus	Genre Based Approach	Jigsaw Contextual Teaching and Learning
CURRICULUM 2013	to acquire the four competences: spiritual, social, knowlege and skill	Skill Syllabus, Functional Syllabus & Task Based Syllabus	Scientific Approach	Discovery learning
CURRICULUM 2013 Revisi 2018	To acquire 4 C (Collaborative, communicative, critical thinking, creative)	Skill Syllabus, Functional Syllabus & Task Based Syllabus	Scientific Approach	Discovery learning PBL PjBL

CURRICULUM	GOAL	APPROACH	METHOD	EVALUATION	
CURRICULUM 1975	to create the language correctly	Deductive Approach	Grammar Translation Method	Knowledge (grammar)	
CURRICULUM 1994	to talk about something	Direct Approach	Audiolingual Method	Skill (speaking)	
CURRICULUM 2004	to use the language	Communicative teachingApproach	Communicative Language Teaching	Knowledge and Skill	
CURRICULUM 2006	to communicate in various genre	Genre Based Approach	Jigsaw Contextual Teaching and Learning	Knowledge and Skill	
CURRICULUM 2013	to acquire the four competences: spiritual, social, knowlege and skill	Scientific Approach	Discovery learning	Spiritual, Social, Knowledge and skill	
CURRICULUM 2013 Revisi 2018	To acquire 4 C (Collaborative, communicative, critical thinking, creative)	Scientific Approach	Discovery learning PBL PjBL	Authentic assessment	

### WHAT IS AUTHENTIC ASSESSMENT?

X Authentic assessment does not only measure what students' knowledge and skill that have been acquired but more emphasized on how they acquired.

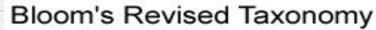
### THEREFORE, IT CAN BE CONCLUDED THAT ... THERE ARE FOUR COMPONENTS IN TEACHING AND LEARNING PROCESS

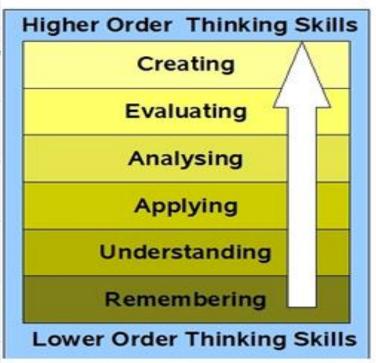
- x 1. Goal
- x 2. Teaching Material
- x 3. teaching Method
- x 4. Evaluation

#### MATA KULIAH WORKSHOP INSTRUMEN EVALUASI PEMBELAJARAN

- ✓ Goal and Objectives
- ✓ Teaching Material (syllabus)
- Teaching Method
- ✓ Evaluation

#### GOAL AND OBJECTIVE





#### GOALS

- X At the end of the semester, the students are expected to be able to
- 1. Define Authentic assessment (remembering)
- 2. comprehend types of evaluation (Comprehending)
- 3. Create the HOTS evaluation (Applying)
- 4. analyze the test level (Analyzing)
- 5. Compare types of evaluation (Evaluating)
- 6. Create various test types (Creating)

#### SILABUS

Pertemuan	Materi Materi				
1	Introduction (Evaluasi Pembelajaran dalam Perspektif				
	Kurikulum 2013)				
2	Penilaian Otentik Vs Penilaian Konvensional				
3	Pembuatan soal Otentik dan rubrik penilaian				
4	Soal HOTS				
5	5 Identifikasi soal di sekolah				
6	Instrumen evaluasi bentuk tes (Jenis2 tes)				
7-8	Penyusunan soal PG (divalidasi sebagai nilai UTS)				
9-10 Workshop Pembuatan Soal isian singkat/ Melengkapi					
11	Workshop Pembuatan Soal True or False				
12	12 Workshop Pembuatan Soal Uraian Pendek dan Panjang				
13	Workshop Pembuatan Soal menjodohkan				

# TEACHING METHODOLOGY

- x 1. Classroom discussion
- x 2.50 % theory, 50% practice
- x 3. quiz
- x 4. Discovery learning
- x 5. Project Based Learning

## EVALUATION

- X Students' attendance
- X Students' active participation
- X Quiz
- x Mid test
- X Assignment (Group and Individual)
- X Final Project (instrument : test ())
- X Final test



